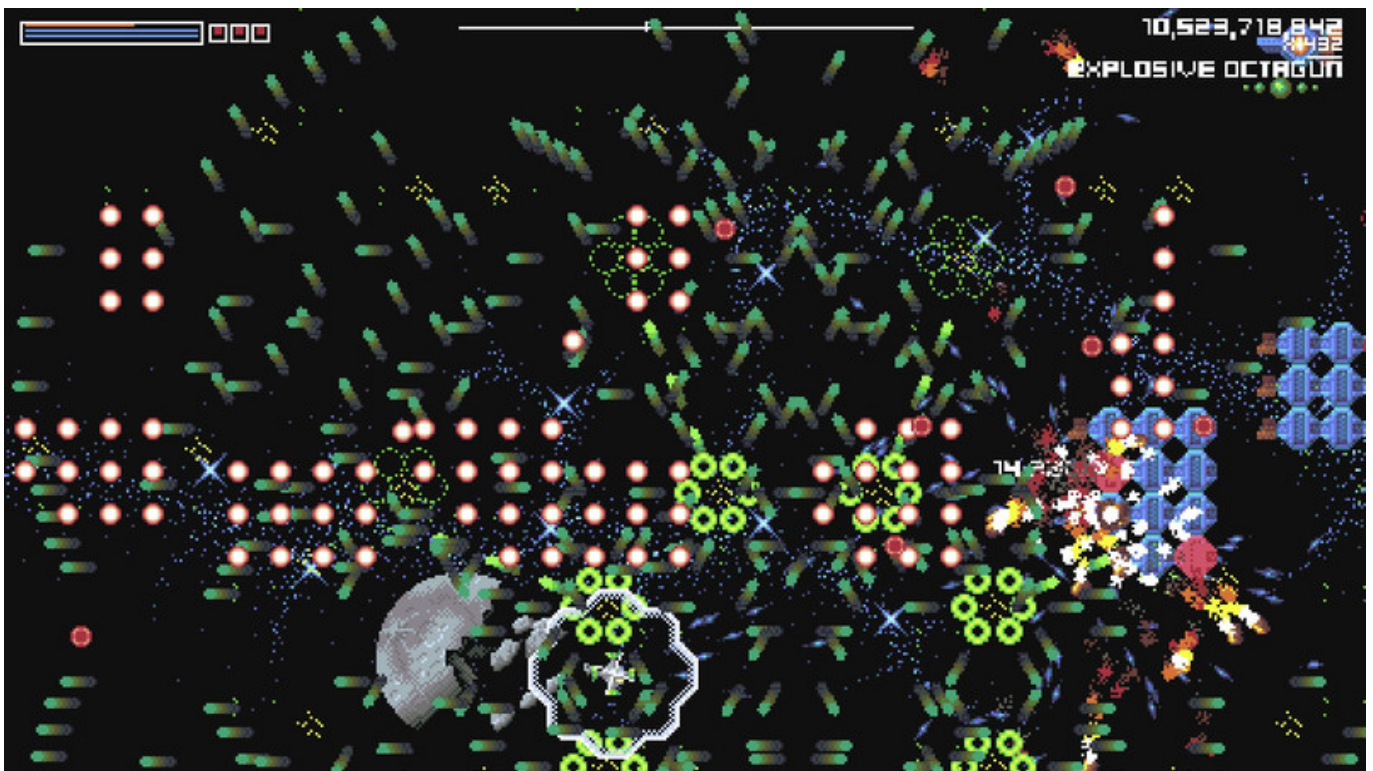

LONE WOLF: Horizon Download 10 Mb



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About This Game

NOTICE

Due to altercations and difficulties within development, and outside of development, development on LONE WOLF: Horizon has been halted for the foreseeable future.

SUMMARY

LONE WOLF: Horizon is an open-world survival army-management first person shooter. Play as the military leader of the United World Army to take down the terrorist organization known as the Separated Nation Army.

OVERVIEW

LONE WOLF: Horizon takes place on an isolated island on planet Alice-43b, an alien planet full of flora and fauna. A rebellious and fierce terrorist organization, named the Separated Nation Army, fled to Alice-43b, to set up a headquarters to build an army. Earth's united army, known as the United World Army, took off after the Separated Nation Army. For several decades these two forces have been in an intense war with each other across the galaxy.

In LONE WOLF: Horizon you play as the currently deployed military leader. You fight on the battlefield, trying to bring the UWA's influence up to take over the SNA. You have a bank balance which always has money in it; however, the amount of

soldiers you have determines the bank balance. The higher number of soldiers in your army, the bank balance will decrease as you pay those soldier's salaries. You can fire soldiers to gain extra money, to buy weapons at the city center located on the island. However, firing these soldiers anger them, leading them to join the rebels, increasing the enemy influence, and bringing the UWA influence down. This lets you choose two paths: a large army, working together to defeat the terrorist organization, and claiming no fame, or going in as a lone wolf, with a shiny, powerful weapon, against a highly skilled and powerful terrorist army.

FEATURES

- Player vs AI
- Player vs Environment
- Huge firefights in an open world
- Weapon loot
- Weapon rarity system
- Ranking system
- Army management system
- Weapon purchasing
- Army influence system
- Planetary warping
- Unique world events

PROMISES

- **FREE updates to the main game:** The main game will have **FREE** updates forever, but DLC may be added as expansions to the universe, such as more planets to warp to or side missions. However, not having these DLCs, will not limit you in anyway in the main game.
- **No microtransactions:** DLCs are not microtransactions, however, mobile-like microtransactions will never be placed into the game.
- **No DMCA takedowns on YouTube videos:** Want to make a video bashing the game? Go ahead. Want to make cool videos about the game? Go ahead. It's fair game.

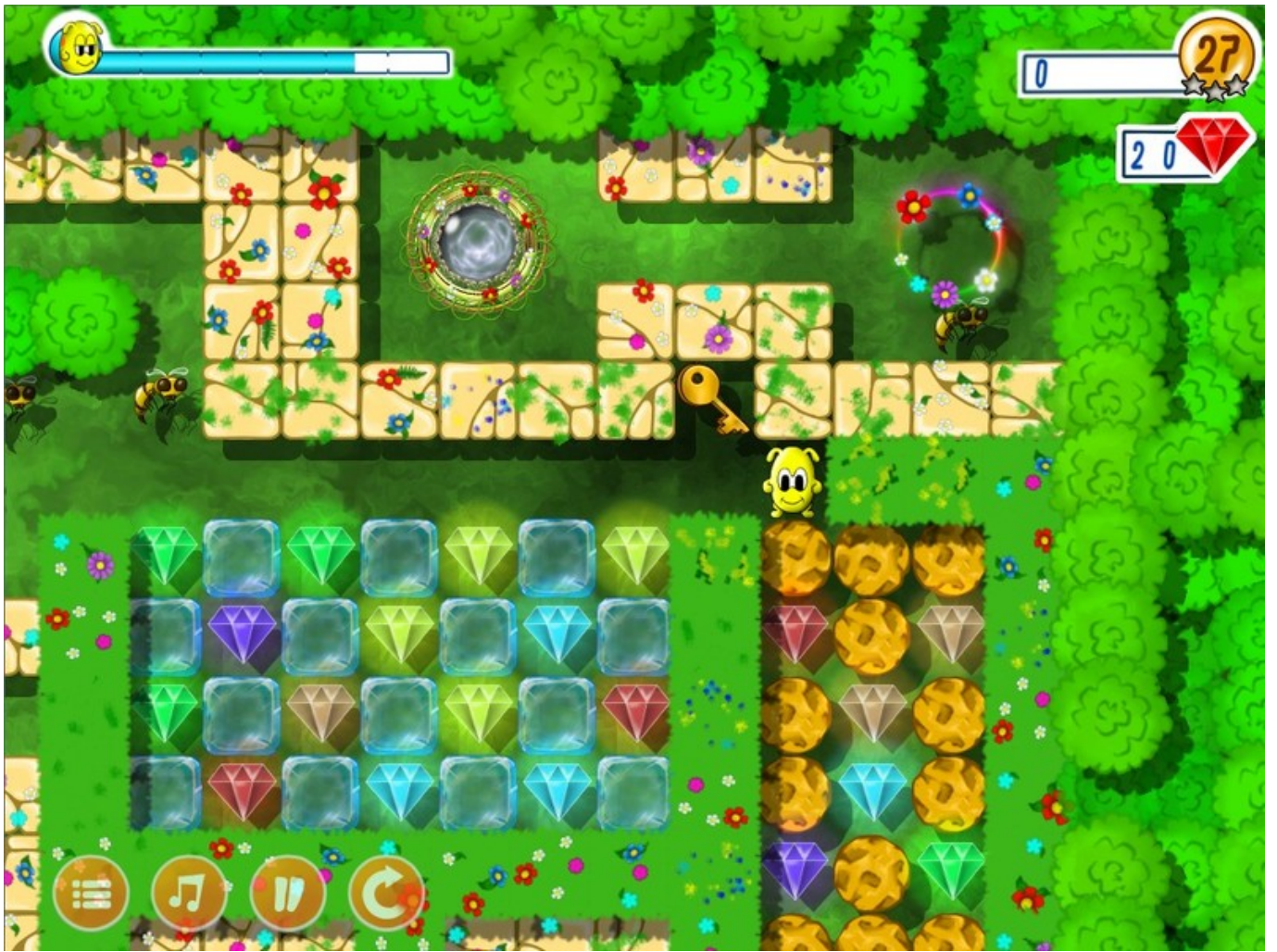
Title: LONE WOLF: Horizon
Genre: Action, Adventure, Casual, Indie, RPG, Strategy, Early Access
Developer:
m4g
Publisher:
M4GDEV
Release Date: 16 Dec, 2016

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English







lone wolf horizon

VrV niceguy and the pyro unmasked. IS IT SUPER HANG-ON?
IS IT OUTRUN?
IS IT SPACE HARRIER?

No, it's Shenmue, from Ryo Hazuki game.
Wait, that's another way around.

Anyway, it's cheap DLC that adds a single character. That is Ryo. That may not drive forklift, but keeps playing Sega classics. Depends on how much you like this guy. Maybe you just want to support Sega with money. Or think that buying this will make Shenmue 3 better, even though kickstarter already passed. Though probably not.. Tank Universal is as fun as its name is stupid. Do you want to drive around in a crazy neon Tron-world while shooting stuff? That's a rhetorical question, who doesn't? This is the third most fun I've had while simulating LSD-based combat. Also tanks are pretty cool. Not ninja cool, but definitely cooler than unicorns. So there's that.. Game is not so good, so don't buy it..better save your money.. Overpower
Still In Early Access

Overpower can be best described as a combination of MOBA and MMO genres. It is a third person shooter where you have multiple game modes at your disposal. The game modes available here are Deathmatch, Team Deathmatch, Last team standing, control points and critter capture, all of which are pretty basic affairs for a multiplayer focused game. The gameplay of Overpower is fast and fluid where there is little to no complaint about the standard shooting. There are 4 classes available in Overpower which are the main selling point. They are as follows:

Assassin

Mage

Rogue

Archer

As is visible, all of the classes play very differently and bring a lot of different abilities to the battlefield. They all have choices of different weapons and a class ability. There is also a gem ability aside from the class abilities which are more unique such as cursing an assassin's knife which does huge damage to the opponent. Each hero comes with his/her own 5 special gem abilities which if used correctly can turn the tide of a battle. There are 10 maps in total to play around in which is a fair amount considering it's still in early access. The graphics of Overpower reminds me of games like Orcs must die, which I adored. There is a cartoony feel as you play the game and even when it is low-res, it looks lovely. There is a very serious lack of players online which might not be that big of a trouble when the game comes out of development. There are a couple of bugs here and there too but nothing game breaking. The game is receiving patches and updates at a fairly fast rate which makes it look like a game with high potential. Overpower caters to a lot of gamers needs with good graphics, a fair amount of maps and game modes and fleshed out character classes. This is a game which can take the full and proper use of early access and be a great game when it comes out.

This review is part of the Steamified Community Review program. For similar reviews and fantastic giveaways please visit <http://www.steamified.com/>.

I have been playing the Age of Kings, Age of Empires since 1997. Regarding The African Kingdoms release I have only one major dislike which hopefully will be changed. I do not play multi-player. When playing I use the f3 key frequently to pause the game and then make corrections to the action on other parts of the map. This cannot be done in The African Kingdoms as it could not be done in the original Age of Kings. I only request that this be fixed. Age of Empires and Conquerors allows this f3 pause to allow corrections. There is just too much going on in the game to not allow the pause.. Worth \$165.99

Soooo good. Very good so far, figuring out the gimmicks of the bosses seems to be the most challenging thing. The gank bosses are interesting (only thing I would say is Furnace & Smelter seem to be basically clones of eachother, some variation even just visually e.g. flame colour could make the boss more enjoyable).

This is an amazing game, would highly recommend to anyone who enjoys the Souls series and the like.. This game feels so broken. The mechanics lack explanation, the graphics are ok, but everything else such as fighting, steering, and shooting feels clunky.. I dont even know if its good im just buying it CAUSE I LOVE THESE DEVS

<3

NEVER STOP MAKIGN IT BETTER :D. Just another crappy indie game. The controls are terrible, the interface is terrible and the gameplay is boring.. i love this plane, but don't buy it from steam, a quick search online will show another website to buy it from for slightly more than this version, but that version gives you the skin pack that you're getting ripped off of in this DLC in it's base version.

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